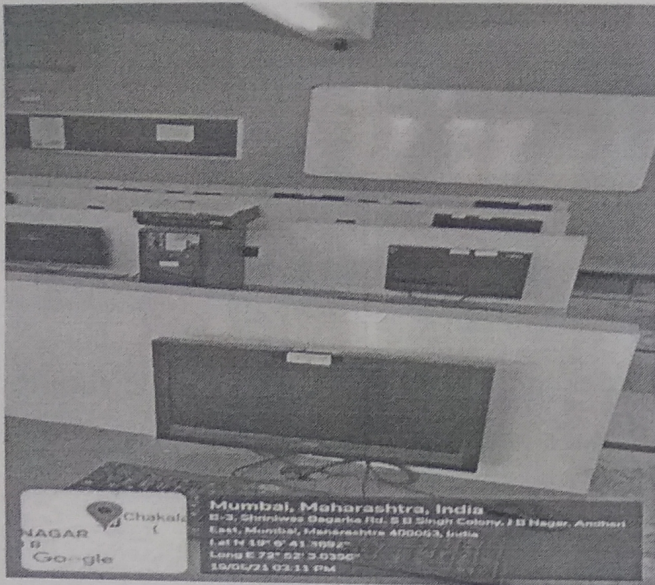


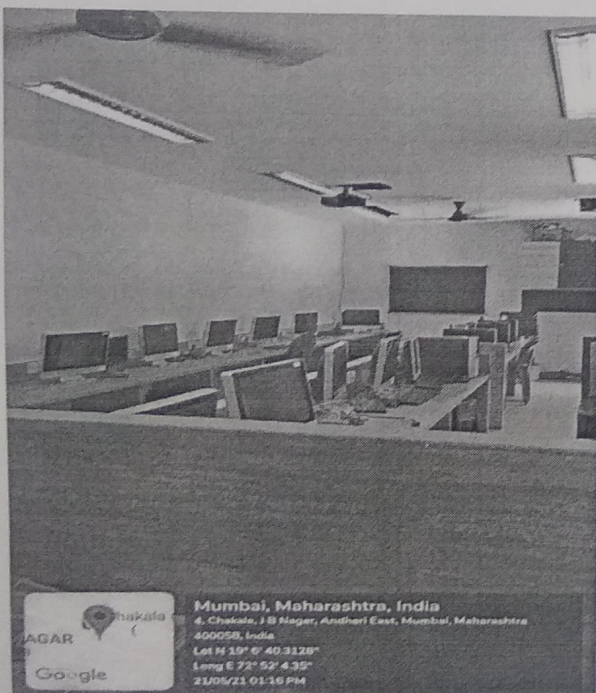
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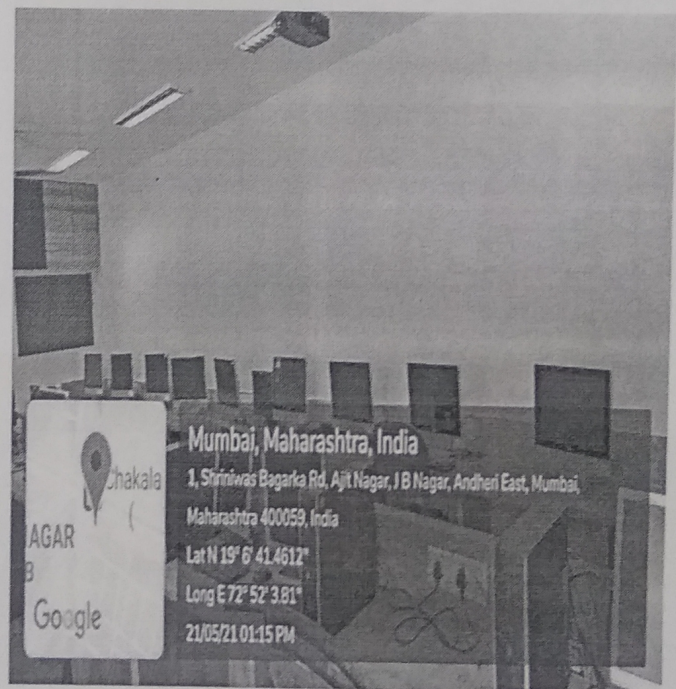
IT LAB 1



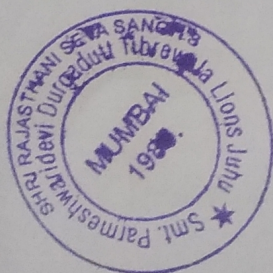
IT LAB 2



IT LAB 3



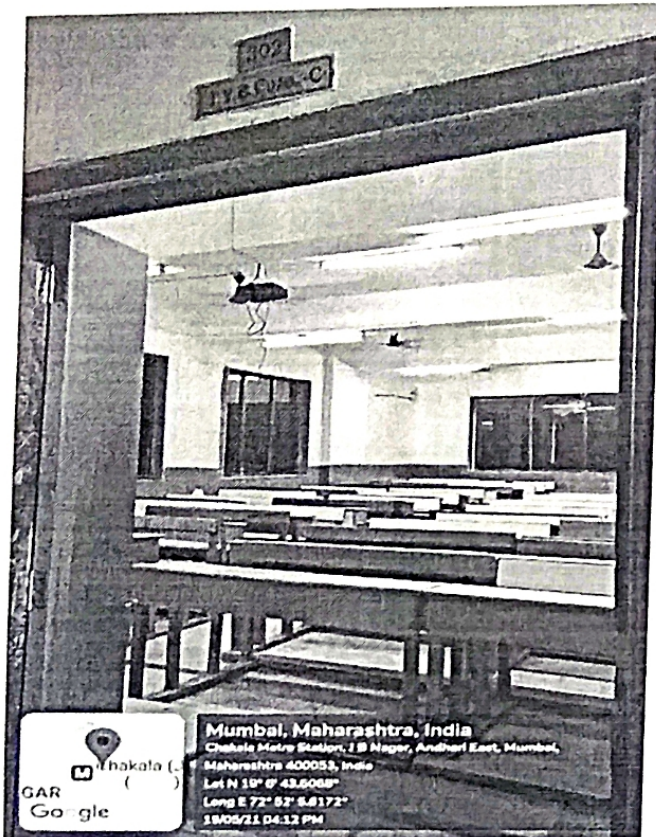
IT LAB 4



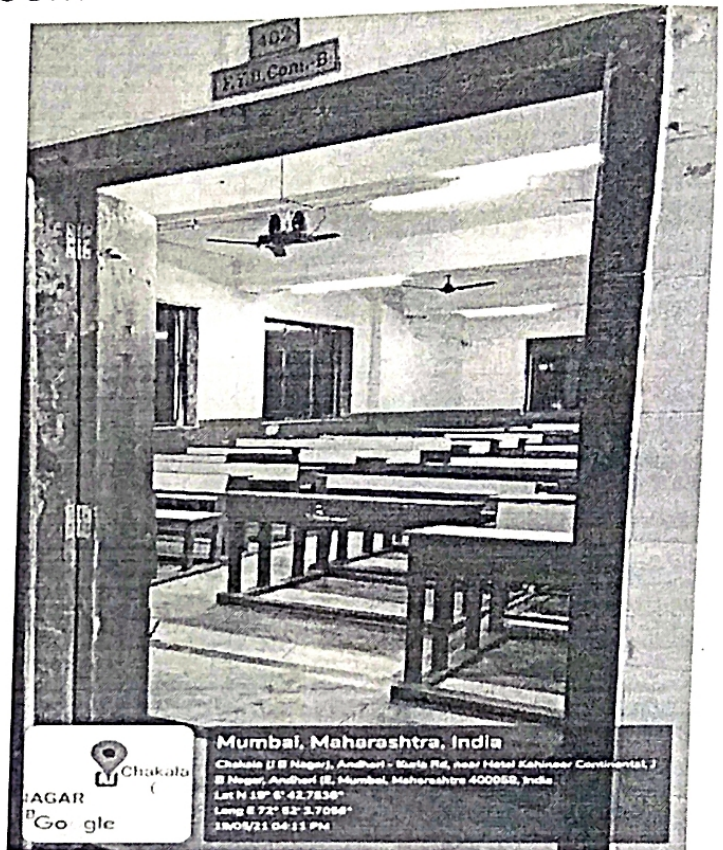
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Class Room 402

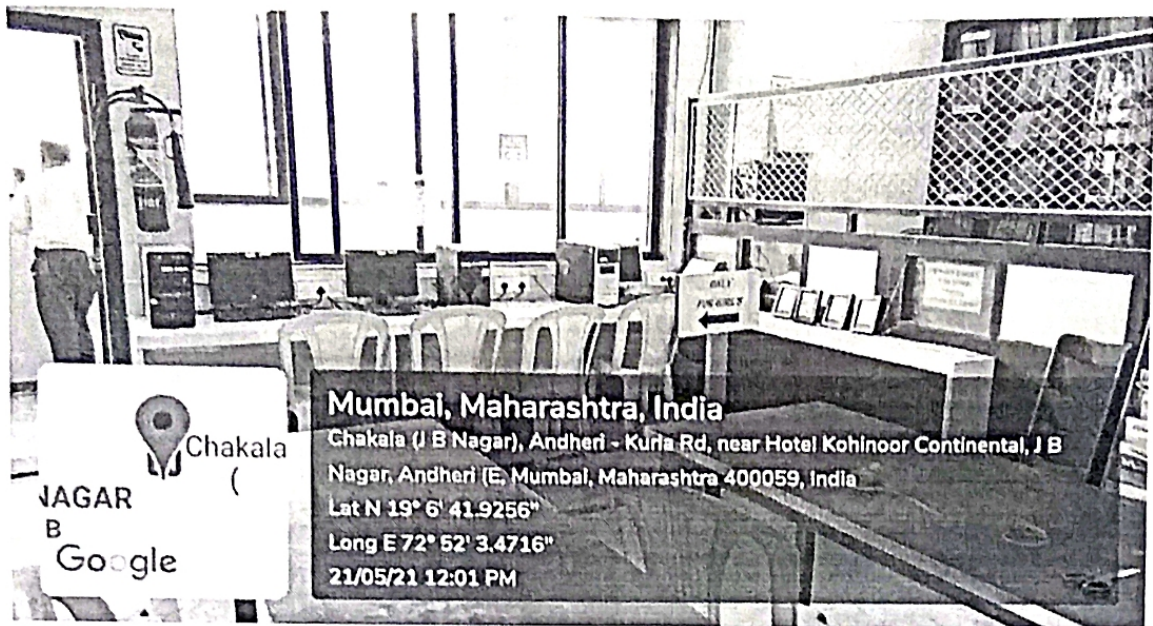
## Xerox Machine



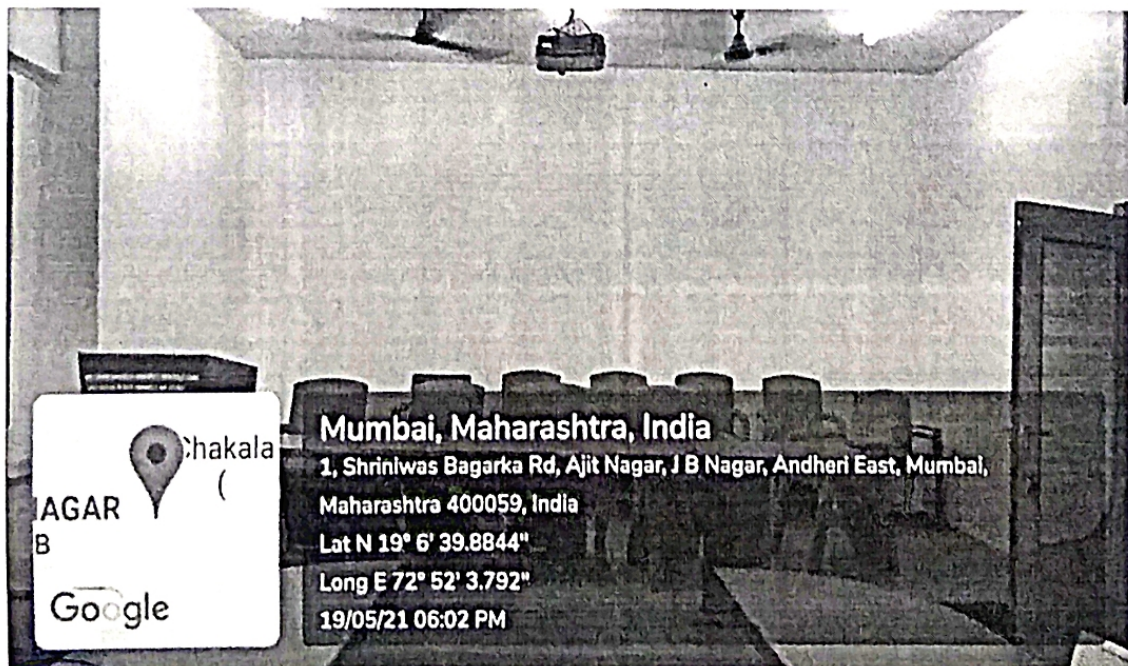
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## UNIT 3

# STACKS & QUEUE



By  
Mrs. Priya Maurya



# STACK

## WHAT Is *stack*

- A stack is called a last-in-first-out (LIFO) collection. This means that the last thing we added (pushed) is the first thing that gets pulled (popped) off.
- ▶ A stack is a sequence of items that are accessible at only one end of the sequence.



# ***BE THE CHANGE***

YOU WANT TO SEE

# ***IN THE WORLD.***

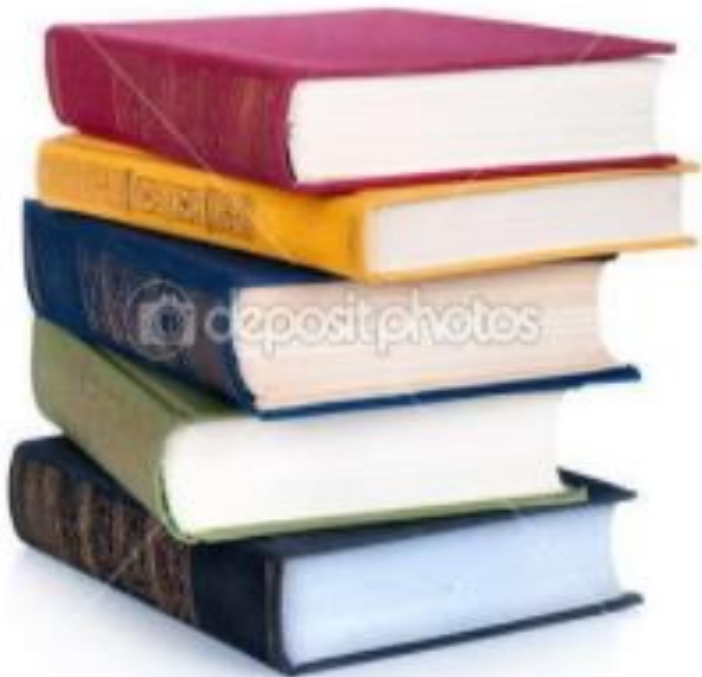
Mahatma Gandhi — Civil Rights Activist





# EXAMPLES OF STACK

## EXAMPLES OF STACK:





# Stacks

- Real Life Examples
- Shipment in a Cargo
- Plates on a tray
- Stack of Coins
- Stack of Drawers
- Shunting of Trains in Railway Yard
- Follows the **Last-In First-Out (LIFO)** strategy

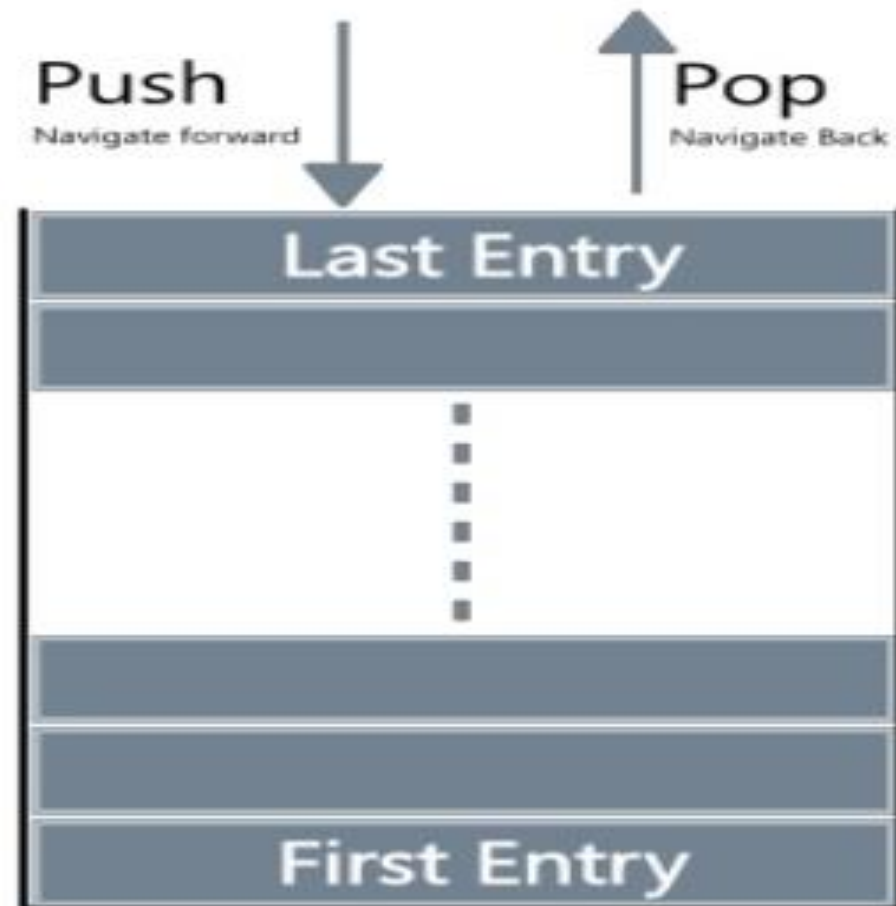




# OPERATIONS

## Operations that can be performed on STACK:

- PUSH.
- POP.







THERE IS NOT A PARTICLE OF LIFE WHICH DOES NOT BEAR  
*POETRY* WITHIN IT.

*Gustav Flaubert — French Novelist*

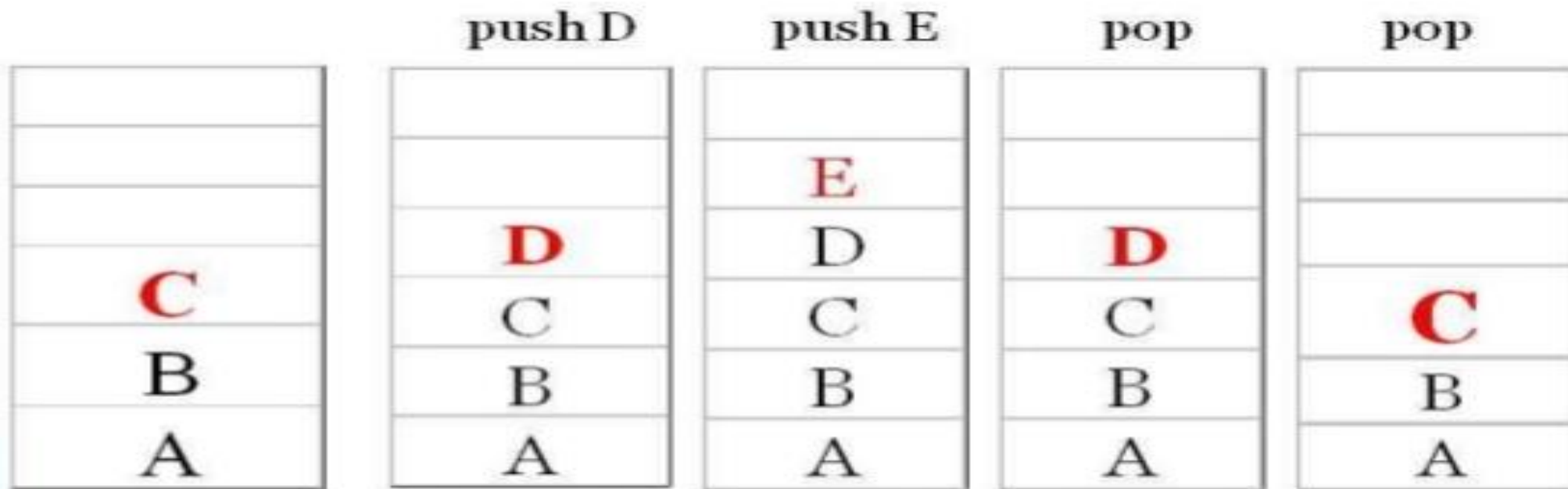


# FORMAT

PUSH : It is used to insert items into the stack.

POP: It is used to delete items from stack.

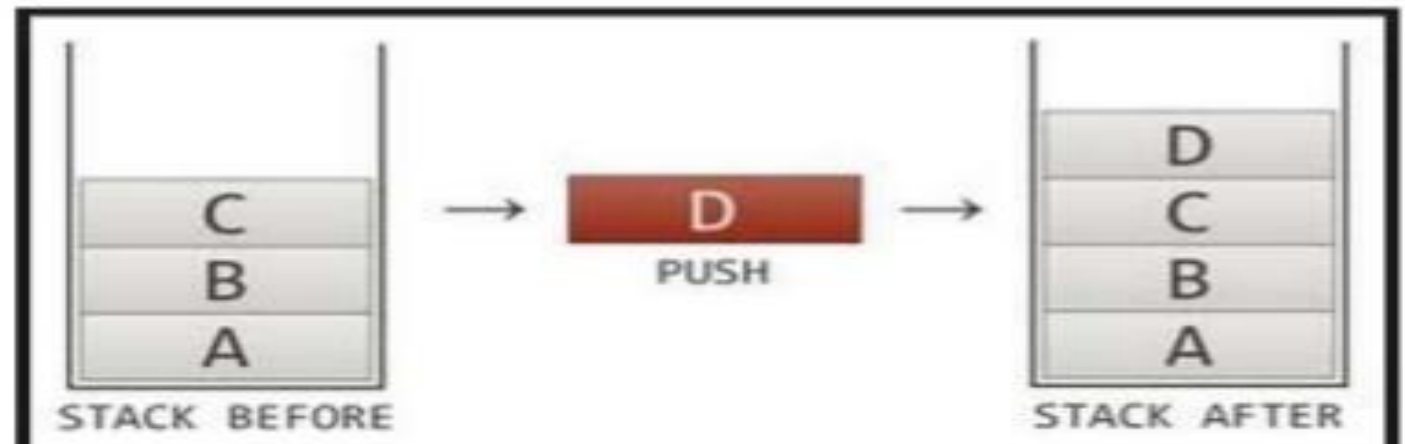
TOP: It represents the current location of data in stack.



# ALGO PROCESS HOW IT WORKS?

## ALGORITHM OF INSERTION IN STACK: (PUSH)

1. Insertion(a,top,item,max)
2. If  $\text{top} = \text{max}$  then  
print 'STACK OVERFLOW'  
exit  
else
3.  $\text{top} = \text{top} + 1$   
end if
4.  $a[\text{top}] = \text{item}$
5. Exit

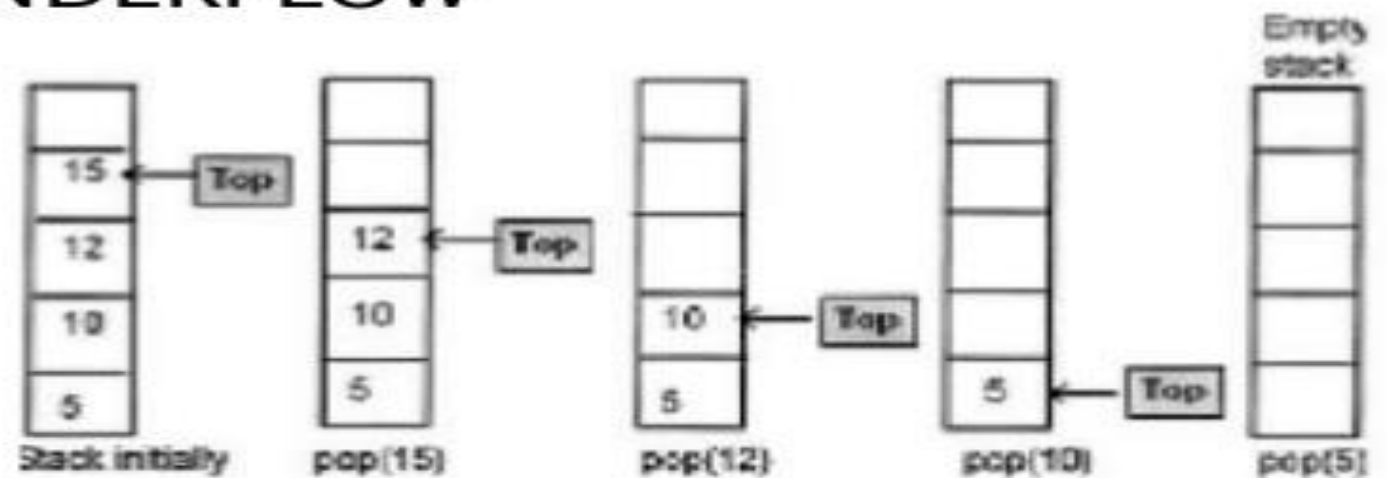




# PROCESS HOW THE ALGO WORKS FOR DELETION OF STACK

## ALGORITHM OF DELETION IN STACK: (POP)

1. Deletion(a,top,item)
2. If  $top=0$  then  
print 'STACK UNDERFLOW'  
exit  
else
3.  $item=a[top]$   
end if
4.  $top=top-1$
5. Exit





*MR. PTE*

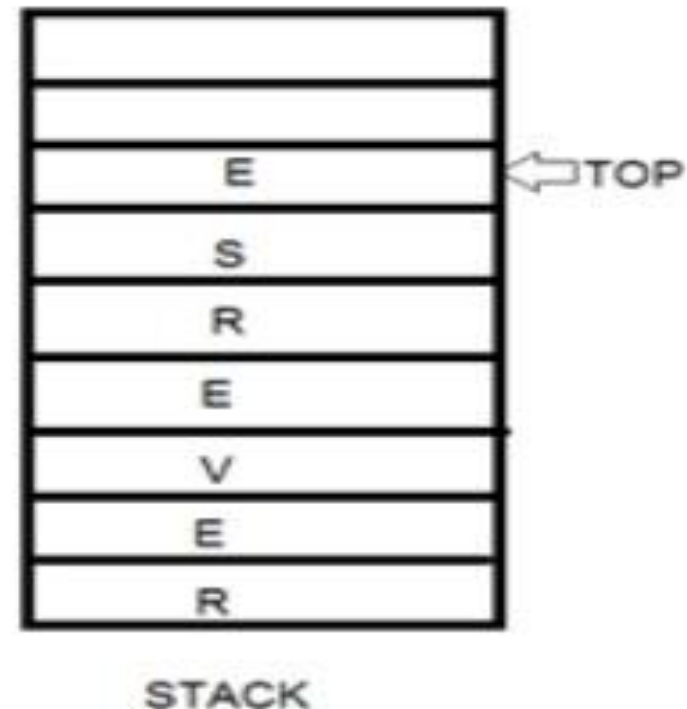
WHAT SHOULD NOT BE  
FORGOTTEN.

Isabel Allende – Chilean Author



# ALGORITHM OF DISPLAY IN STACK:

```
1.Display(top,i,a[i])
2.If top=0 then
  Print 'STACK EMPTY'
  Exit
  Else
3.For i=top to 0
  Print a[i]
  End for
4.exit
```



# APPLICATIONS

## APPLICATIONS OF STACKS ARE:

### I. Reversing Strings:

- A simple application of stack is reversing strings. To reverse a string, the characters of string are pushed onto the stack one by one as the string is read from left to right.
- Once all the characters of string are pushed onto stack, they are popped one by one. Since the character last pushed in comes out first, subsequent pop operation results in the reversal of the string.

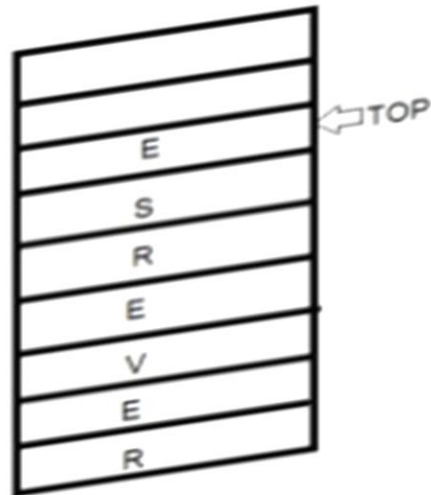


# EXAMPLES


**For example:**  
To reverse the string 'REVERSE' the string is read from left to right and its characters are pushed . LIKE:

STRING IS:

REVERSE



STACK



SOMETIMES **DREAMS**  
are **wiser** than waking.

Black Elk — Oglala Sioux Medicine Man




## II. Checking the validity of an expression containing nested parenthesis:

- Stacks are also used to check whether a given arithmetic expressions containing nested parenthesis is properly parenthesized.
- The program for checking the validity of an expression verifies that for each left parenthesis braces or bracket ,there is a corresponding closing symbol and symbols are appropriately nested.

For example:

VALID INPUTS	INVALID INPUTS
{ }	{ ( }
( { [ ] } )	( [ ( ( ) ] )
{ [ ] ( ) }	{ } [ ] )
[ { ( { } [ ] ( { } ) } ]	[ { ) } ( [ ] } ]



A photograph of a dense forest with large, gnarled trees and a path leading into the distance. The text is overlaid on the image.

WE CAN ONLY SEE A SHORT DISTANCE AHEAD,  
BUT WE CAN SEE  
PLENTY  
THERE THAT NEEDS TO BE DONE.

*Alan Turing — British Computer Scientist*



# Infix to Postfix



A + B TO A B +



### III. Evaluating arithmetic expressions:

#### INFIX notation:

The general way of writing arithmetic expressions is known as infix notation.

e.g,  $(a+b)$

#### PREFIX notation:

e.g,  $+AB$

#### POSTFIX notation:

e.g:  $AB+$

### Infix Expression : $A+B*(C^D-E)$

Token	Action	Result	Stack	Notes
A	Add <b>A</b> to the result	A		
+	Push + to stack	A	+	
B	Add <b>B</b> to the result	AB	+	
*	Push * to stack	AB	* +	* has higher precedence than +
(	Push ( to stack	AB	( * +	
C	Add <b>C</b> to the result	ABC	( * +	
^	Push ^ to stack	ABC	^ ( * +	
D	Add <b>D</b> to the result	ABCD	^ ( * +	
-	Pop ^ from stack and add to result	ABCD^	( * +	- has lower precedence than ^
	Push - to stack	ABCD^	- ( * +	
E	Add <b>E</b> to the result	ABCD^E	- ( * +	
)	Pop - from stack and add to result	ABCD^E-	( * +	Do process until ( is popped from stack
	Pop ( from stack	ABCD^E-	* +	
	Pop * from stack and add to result	ABCD^E-*	+	Given expression is iterated, do Process till stack is not Empty, It will give the final result
	Pop + from stack and add to result	<b>ABCD^E-*+</b>		

**Postfix Expression :  $ABCD^E-*+$**



- TO **CONVERT INFIX EXPRESSION TO POSTFIX EXPRESSION**, WE WILL USE THE STACK DATA STRUCTURE. BY SCANNING THE **INFIX EXPRESSION** FROM **LEFT TO RIGHT**, WHEN WE WILL GET ANY OPERAND, SIMPLY ADD THEM TO THE **POSTFIX** FORM, AND FOR THE OPERATOR AND PARENTHESIS, ADD THEM IN THE STACK MAINTAIN

### Conversion of INFIX to POSTFIX conversion:

Example:  $2+(4-1)*3$

$2+41-*3$

$2+41-3*$

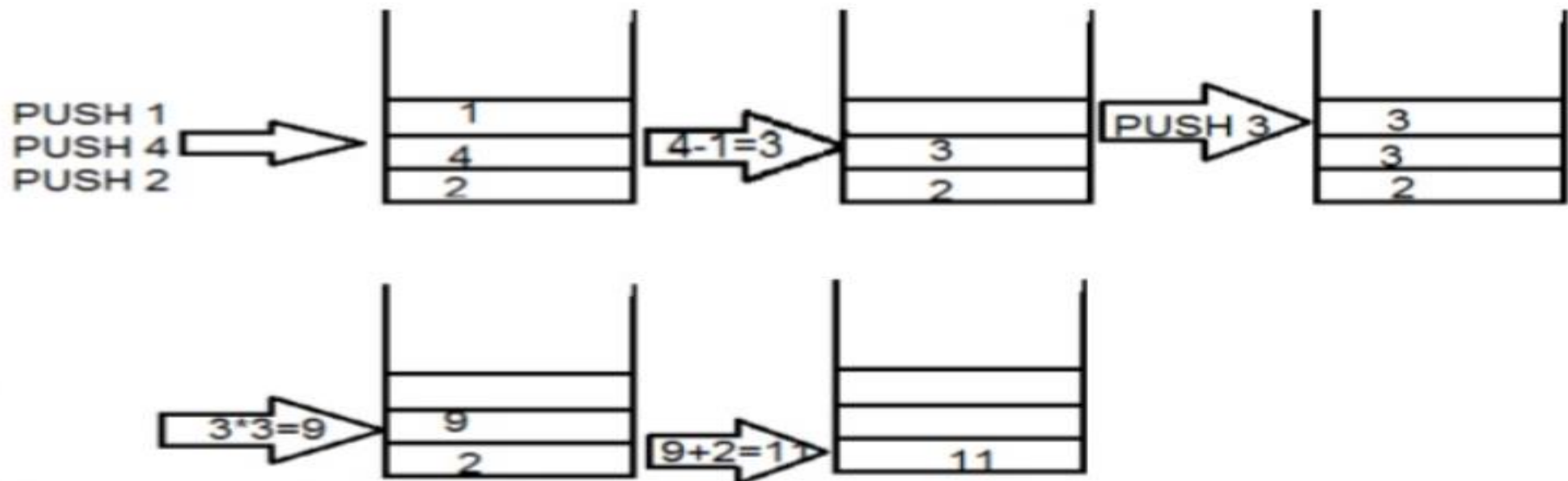
$241-3*+$

step1

step2

step3

step4



The infix expression is

$$(P/(Q-R)*S+T)$$

Symbol	Stack	Expression
(	(	—
P	(	P
/	(/	P
(	(/(	P
Q	(/(	PQ
—	(/(—	PQ
R	(/(—	PQR
)	(/	PQR—
*	(/*	PQR—/
S	(/*	PQR—/S
+	(/+	PQR—/S*
T	(/+	PQR—/S*T
)		PQR—/ST*+

So, the postfix expression is  $PQR—/ST+*$ .



# CONVERSION OF INFIX INTO POSTFIX

$2+(4-1)*3$  into  $241-3*+$

CURRENT SYMBOL	ACTION PERFORMED	STACK STATUS	POSTFIX EXPRESSION
(	PUSH C	C	2
2			2
+	PUSH +	(+	2
(	PUSH (	(+(	24
4			24
-	PUSH -	(+(-	241
1	POP		241-
)		(+	<b>241-</b>
*	PUSH *	(+*	241-
3			241-3
	POP *		241-3*
	POP +		241-3*+
)			

# Introduction to Queues

Queue ADT



Queue - First-In-First-Out  
(FIFO)



Stack - Last-In-First-Out  
(LIFO)



IF YOU CAN'T FLY, THEN **RUN**.  
IF YOU CAN'T RUN, THEN **WALK**.  
IF YOU CAN'T WALK, THEN **CRAWL**.  
BUT WHATEVER YOU DO,  
**YOU HAVE TO KEEP MOVING.**



Martin Luther King, Jr. — Civil Rights Activist and Pastor

# QUEUES CONCEPT

## Queues

- ▶ Queue is an ADT data structure similar to stack, except that the first item to be inserted is the first one to be removed.
- ▶ This mechanism is called First-In-First-Out (FIFO).
- ▶ Placing an item in a queue is called “insertion or enqueue”, which is done at the end of the queue called “rear”.
- ▶ Removing an item from a queue is called “deletion or dequeue”, which is done at the other end of the queue called “front”.
- ▶ Some of the applications are : printer queue, keystroke queue, etc.



# Operations On A Queue

1.To insert an element in queue

2.Delete an element from queue

# The Queue Operation

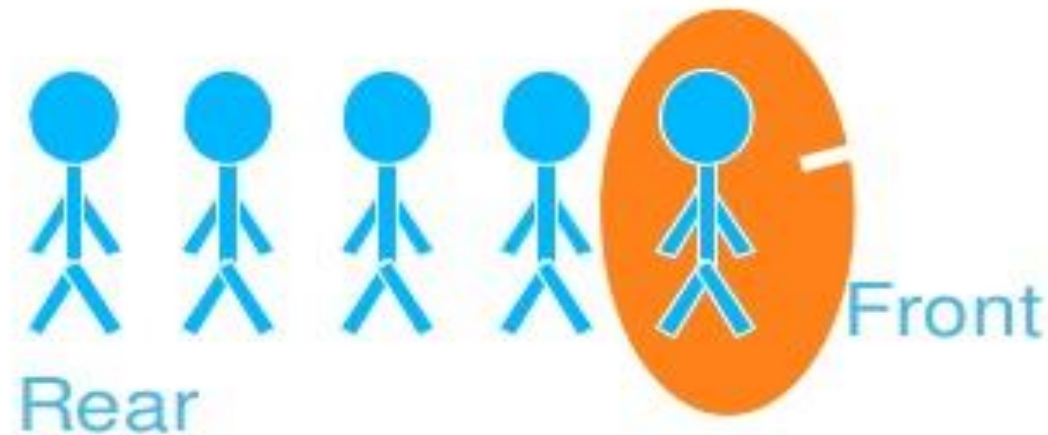
Placing an item in a queue is called “insertion or **enqueue**”, which is done at the end of the queue called “**rear**”.





# The Queue Operation

Removing an item from a queue is called “deletion or **dequeue**”, which is done at the other end of the queue called “**front**”.



# Algorithm QINSERT (ITEM)

1.If (rear = maxsize-1 )

    print ("queue overflow") and return

2.Else

    rear = rear + 1

    Queue [rear] = item



## Algorithm QDELETE ()

1.If (front = rear)

print "queue empty" and return

2. Else

Front = front + 1

item = queue [front];

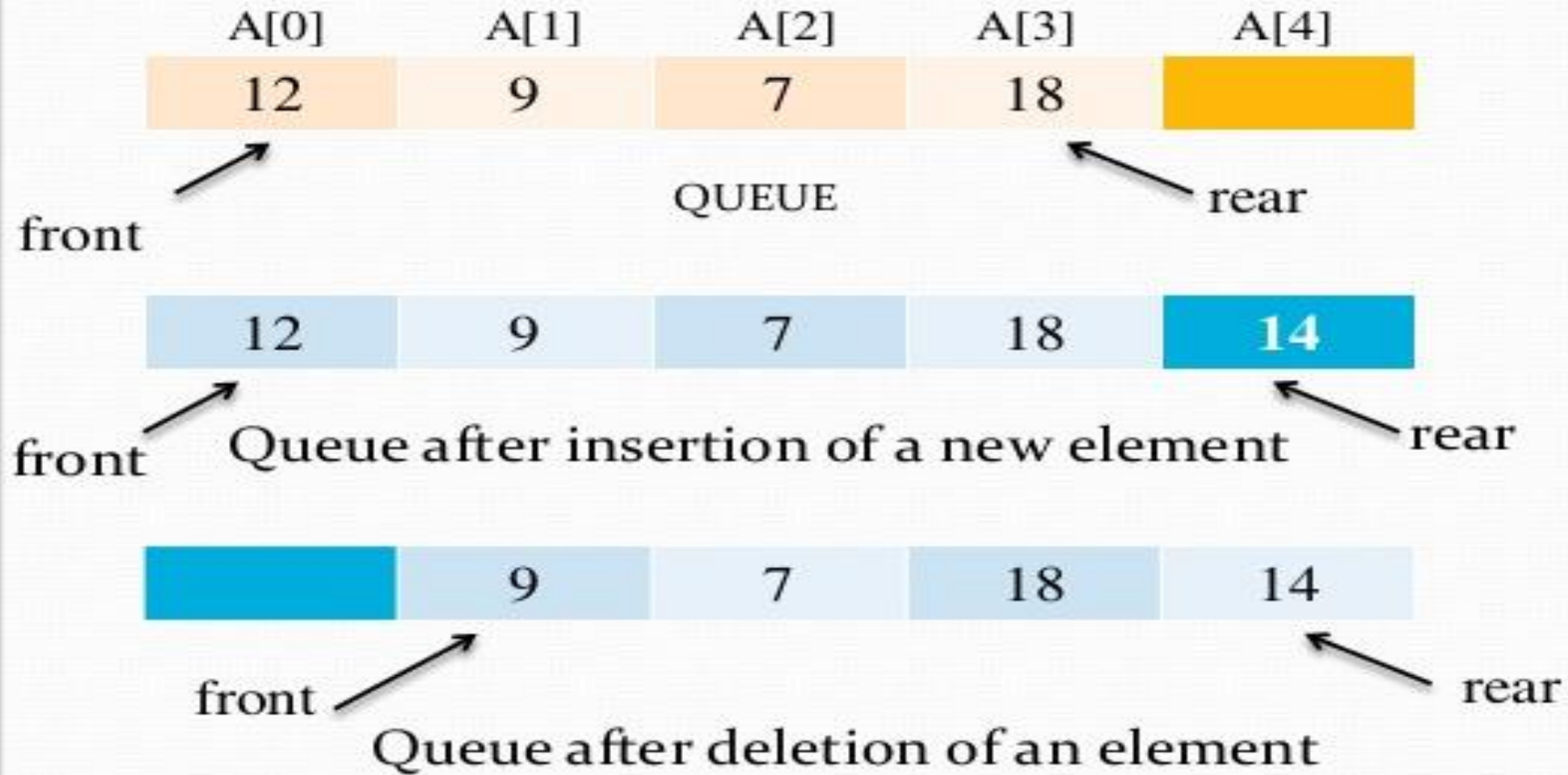
Return item

# Representation Of Queues

1. Using an array
2. Using linked list



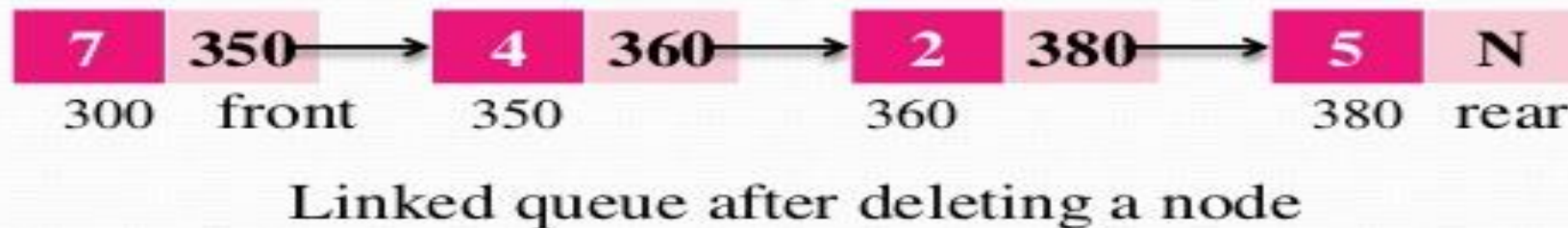
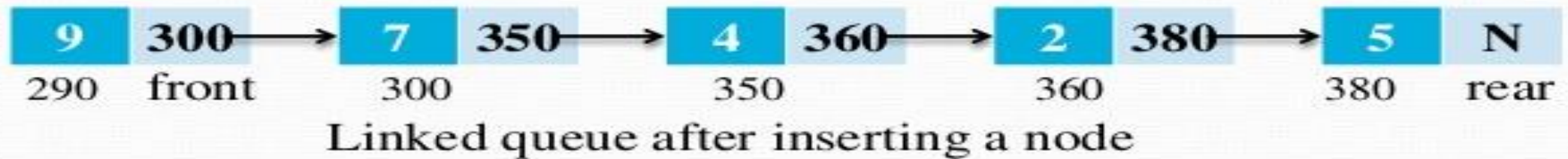
# Array Representation of Queues





# LINKED REPRESENTATION OF QUEUES

## Linked Representation of Queues



# Various Queues

- ▶ Normal queue (FIFO)
- ▶ Circular Queue (Normal Queue)
- ▶ Double-ended Queue (Deque)
- ▶ Priority Queue

## 3 states of the queue

1. Queue is empty

$$\text{FRONT} = \text{REAR}$$

2. Queue is full

$$\text{REAR} = N$$

3. Queue contains element  $\geq 1$

$$\text{FRONT} < \text{REAR}$$

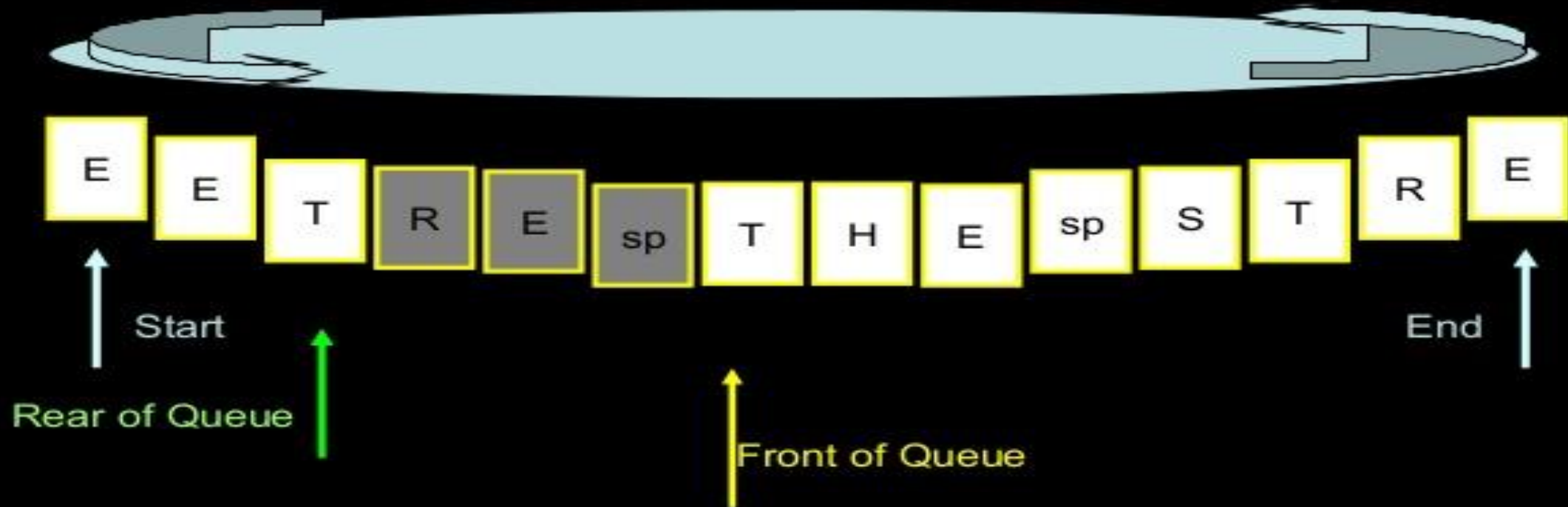
$$\text{NO. OF ELEMENT} = \text{REAR} - \text{FRONT} + 1$$



# Circular Queue

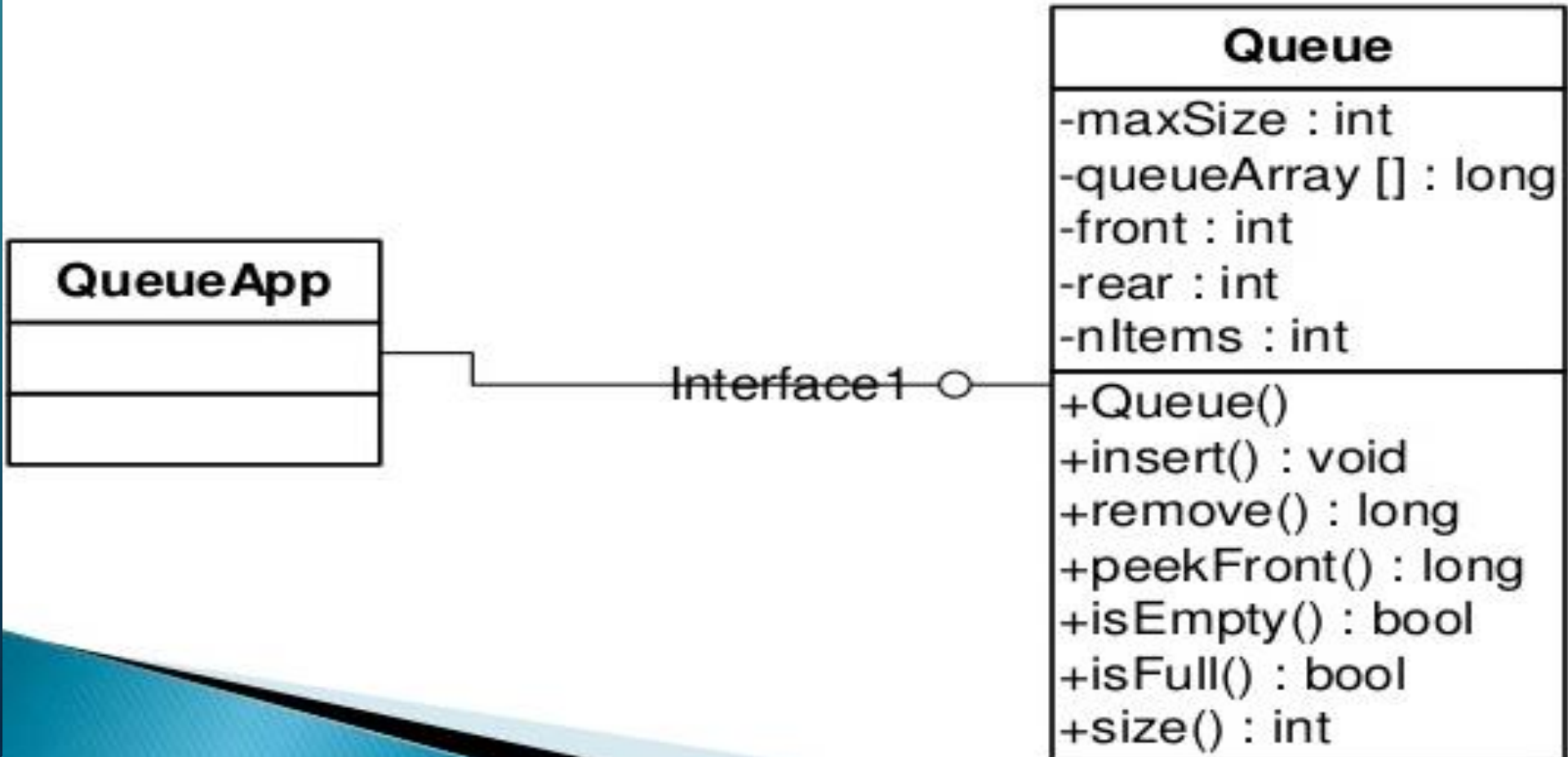
- ▶ To solve this problem, queues implement wrapping around. Such queues are called Circular Queues.
- ▶ Both the front and the rear pointers wrap around to the beginning of the array.
- ▶ It is also called as “Ring buffer”.
- ▶ Items can inserted and deleted from a queue in  $O(1)$  time.

# Circular queue



- It's not really a circle!

# Queue Example





# Deque

- ▶ It is a double-ended queue.
- ▶ Items can be inserted and deleted from either ends.
- ▶ More versatile data structure than stack or queue.
- ▶ E.g. policy-based application (e.g. low priority go to the end, high go to the front)
- ▶ In a case where you want to sort the queue once in a while, **What sorting algorithm will you use?**

# Types Of Deque

## 1. Input restricted deque:



## 2. Output restricted deque:

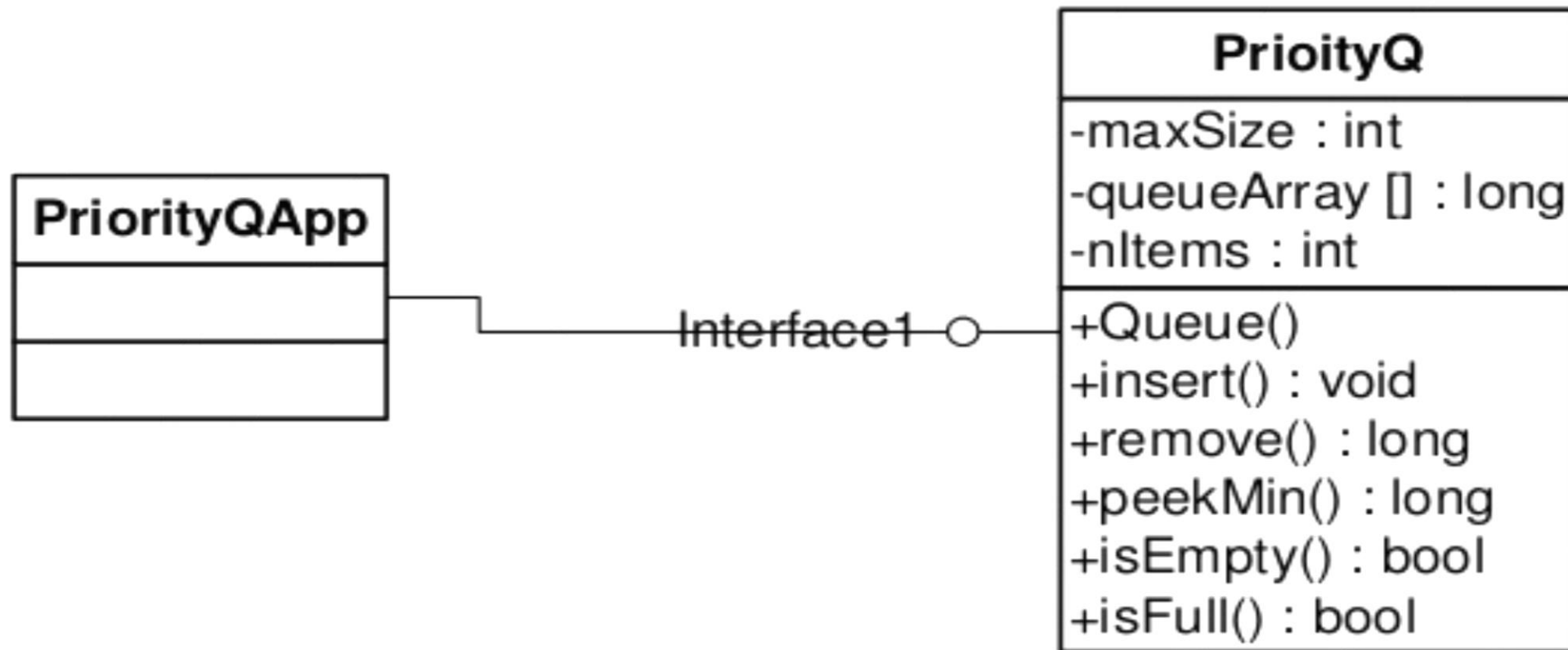


# Priority Queues

- ▶ More specialized data structure.
- ▶ Similar to Queue, having front and rear.
- ▶ Items are removed from the front.
- ▶ Items are ordered by key value so that the item with the lowest key (or highest) is always at the front.
- ▶ Items are inserted in proper position to maintain the order.
- ▶ Let's discuss complexity



# Priority Queue Example



# Priority Queues

- ▶ Used in multitasking operating system.
- ▶ They are generally represented using “heap” data structure.
- ▶ Insertion runs in  $O(n)$  time, deletion in  $O(1)$  time.

# Parsing Arithmetic Expressions

- ▶  $2 + 3$  •  $2\ 3\ +$
- ▶  $2 + 4 * 5$  •  $2\ 4\ 5\ *\ +$
- ▶  $((2 + 4) * 7) + 3 * (9 - 5)$  •  $2\ 4\ +\ 7\ *\ 3\ 9\ 5\ -\ *\ +$
- ▶ Infix vs postfix
- ▶ Why do we want to do this transformation?

transformation?



# Infix to postfix

- ▶ Read ch from input until empty
  - If ch is arg ,  $\text{output} = \text{output} + \text{arg}$
  - If ch is "(", push '(';
  - If ch is op and higher than top push ch
  - If ch is ")" or end of input,
    - $\text{output} = \text{output} + \text{pop}()$  until empty or top is "("
  - Read next input

# Postfix eval

- ▶  $5 + 2 * 3 \rightarrow 5\ 2\ 3\ *\ +$
- ▶ Algorithm
  - While input is not empty
  - If ch is number , push (ch)
  - Else
    - Pop (a)
    - Pop(b)
    - Eval (ch, a, b)

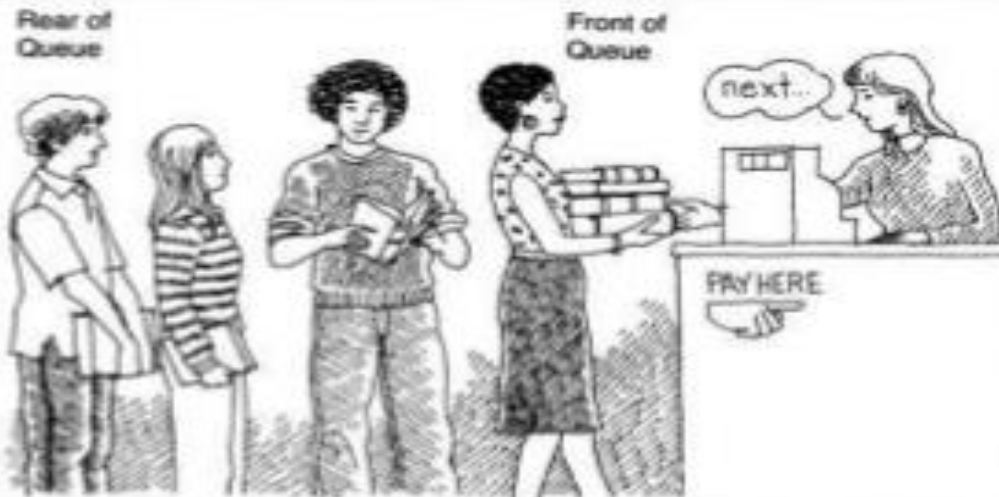
# Queue Applications

- Real life examples
  - ✓ Waiting in line
  - ✓ Waiting on hold for tech support
- Applications related to Computer Science
  - ✓ Round robin scheduling
  - ✓ Job scheduling (FIFO Scheduling)
  - ✓ Key board buffer



# APPLICATIONS

- ❖ Real world applications
  - Cashier line in any store.
  - Waiting on hold for tech support.
  - people on an escalator.
  - Checkout at any book store.



## ❖ Applications related to computer science:

1. When data is transferred asynchronously between two processes. eg. IO Buffers.
2. When a resource is shared among multiple consumers. Examples include CPU scheduling, Disk Scheduling.
3. In recognizing palindrome.
4. In shared resources management.
5. Keyboard buffer.
6. Round robin scheduling.
7. Job scheduling.
8. Simulation



The background of the image is a close-up, slightly blurred photograph of various drawing supplies. In the foreground, there are several pencils and pens. One pencil is sharpened and has a small red mark on its tip. To the right, a red heart has been drawn on a piece of paper. In the lower-left corner, there are several small, hand-drawn squares arranged in a row. The overall tone is artistic and creative.

IF YOU ARE ALWAYS TRYING TO BE NORMAL,  
YOU WILL NEVER KNOW HOW

**AMAZING**

YOU CAN BE.

Maya Angelou — American Poet







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- CREATE PRESSURE FOR IMPROVED GOVERNMENT PERFORMANCE
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# CHANGING DIMENSION

---

- AVOID ALL DISTORTIONS & ALL MANIPULATIONS OF MESSAGES
- MUST NOT USE ILLICIT MEAN TO OBTAIN INFORMATION
- MAINTAIN THE STANDARD OF ACCURACY
- TO HOLD PUBLIC OFFICIALS ACCOUNTABLE

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  - VADYA VRINDA UNIT
  - AKASHVANI SANGEET SAMMELAN
  - THAYGARAJA ARADHANA MUSIC FESTIVAL
  - TRINITY & OTHER VAGGEYAKARA FESTIVAL
  - FOLK & LIGHT MUSIC FESTIVAL
  - AUDITION SYSTEM
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  - TOP GRADE WESTERN MUSIC ARTISTE
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- SHIFT TOWARDS MARKET DRIVEN  
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- SUPPRESSES INDIAN REALITY



# FILMS VOICING SOCIAL PROBLEMS

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- SOCIAL COMMENTARY
- RESPONSIBLE FOR SOCIAL CHANGES
- INDIOM OF PROTEST



# SOCIAL NETWORKING SITES & MASS CAMPAIGNS

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- TOOLS TO INFLUENCE PEOPLE
- INTERACTIVE
- PROVIDES LATERAL COMMUNICATION
- INTRODUCES RESISTANCE CULTURE
- AVAILABLE TO GREATER NUMBER OF PEOPLE
- EASY RESPONSIBILITY





# SOCIAL BENEFITS OF SOCIAL NETWORKING SITES

---

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- ANTI CORRUPTION CAMPAIGNS
- PUBLIC HEALTH CAMPAIGNS